

3.5.1 OLD

All equipment on the field of combat will be inspected for compliance with Kingdom Law section 10.1.4, which requires items to present a period appearance. For specifics and examples of this requirement, please refer to the Earl Marshal's Web Site – <http://marshal.atlantia.sca.org/>.

3.5.1 NEW

Appearance on the List Field. All equipment or clothing used by participants on the list field must either have a pre-17th Century appearance or be covered in a manner to present such an appearance.

- **The purpose of this law is not to exclude participants from the list, but to encourage the historical appearance of events. These rules shall be applied with discretion and good judgment to encourage rather than to discourage.**
- **Participants who are residents of another kingdom are considered our guests and are exempt from this ruling provided they meet Society minimum standards.**
- **Newly transplanted subjects of Atlantia are to be granted a four month period of time to come into compliance with these laws.**

For specifics and examples of this requirement, please refer to the Earl Marshal's Web Site – <http://marshal.atlantia.sca.org/>.

3.6.2.2 OLD

Archers shall not fire at a combatant if the arrow/bolt cannot leave the bow before contact with the target. For rapier combat, crossbows shall not fire at a combatant at a range of less than 15 feet.

3.6.2.2 NEW

Archers shall not fire at a combatant if the arrow/bolt cannot leave the bow before contact with the target. For rapier combat, crossbows, and handbows shall not fire at a combatant at a range of less than 15 feet.

3.6.2.3 OLD

On the cry of hold or when slain, all arrows will be uncocked, and crossbows will be uncocked.

3.6.2.3 **NEW**

On the cry of hold or when slain, all arrows will be unnocked.

3.6.2.5 OLD

Any bow which is struck by a projectile or melee weapon shall be considered as broken and unusable until a qualified marshal inspects the bow. A qualified marshal is a warranted combat archery marshal or a warranted target archery marshal. This marshal may not be the active user of the bow needing inspection.

3.6.2.5 NEW

Any bow which is struck by a projectile or melee weapon shall be considered as broken and unusable until a qualified marshal inspects the bow. A qualified marshal is a warranted combat archery marshal or a warranted target archery marshal.

3.6.2.7 OLD

For rapier combat, rapier conventions of combat are to be used.

3.6.2.7 NEW

For rapier combat, rapier conventions of combat are to be used. In addition, maximum draw weight for crossbows in rapier will be 550 inch/pounds.